CHAPTER 5: Class X SUB PROGRAMS AND FILE HANDLING

4. What is the difference between user-defined function and built-in function.

	USER – DEFINED FUNCTIONS(UDF)	BUILT-IN FUNCTIONS
1.	These are written by the user	1. These are written by the language developer
2.	These are known as Procedures.	2. These functions are known as Pre-Defined, Built-in,
3.	These functions return a single value.	Standard, Library or Intrinsic functions.
4.	HIS SYMPAX THINE INCLUDED FIN MATHE TEXARESSION	3. Can be used by calling them as PRINT SQR(15)
5.		4. These are of two types Numeric and String functions

5. Differentiate between Sub-Routine and Function.

Ans: GOSUB.....RETURN statement is used to make sub-routine. It is also called Sub-Program. A subprogram is the small program.

FUNCTIONS: perform specific tasks. These are Library functions defined by the language developers. We can access them just by writing their name as PRINT SQR (15), which will give you Square Root of 15. These functions are of two types Numeric functions and String functions.

6. Describe the use of GOSUB.... RETURN statement.

Ans.: It is used to make sub-routine. It is the small program that starts with GOSUB Line No. The RETURN statement is used to return the control back. It is also called Sub-Program.

7. What is the difference between Sequential and Random files?

SEQUENTIAL FILES:

- 1. Sequential Access Files stores data in a sequence.
- 2. We can access any record in the same sequence.
- 3. A position pointer is used to move to the next record one-by-one until to the required record.
- 4. Sequential files are slower than direct access files.
- 5. We can't access any record directly

RANDOM FILES:

- 1. Data stored in sequential order
- 2. But we can access any record directly.
- 3. A position pointer can directly access any record.
- 4. Random access files are most efficient and fast

8. Describe the way of Opening, Closing, Reading and Writing in a Sequential File

OPENING FILE: OPEN "FileName.ext" FOR mode AS #[buffer]. For example 10 OPEN "DATA.TXT" FOR OUPUT AS # 1

CLOSING FILES: CLOSE #[buffer]. Example 50 CLOSE #1

READING FILE: To read a file, INPUT # statement is used as: INPUT #1, stuName, stuRN, stGrade WRITING FILE: To write data, WRITE# statement is used as WRITE #1 stuName, stuRN, stGrade

9. Differentiate between data file and program file.

DATA FILE: contains data and information. These files are linked with program files during run-time or compilation time.

PROGRAM FILE: contains instructions for the computer. These files perform different operations on data file like sorting, read, writing etc.

10. Write down the purpose of the following functions: i). ABS(), INT(), SQR(), SIN(), TAB().

ABS() FUNCTION:	X	ABS (X)
Purpose: To print absolute value.	-5	5
Syntax : ABS (X)	-10.4	10.4
Example.	-9.10	9

FIX() FUNCTION:	X	FIX (X)	INT () FUNCTION:	X	FIX (X)
Purpose : To print integer value.	-5.3	-5	Purpose: To get integer value	3.999	3
Syntax : FIX (X)	10.4	10	Syntax :INT (X)	15	15
Example.	9.8	9	Example.	0.52	0

SQR() FUNCTION:	X	SQR (X)	LOG() FUNCTION:	X	LOG (X)
Purpose : To print square root of given no.	25	5	Purpose: To print logarithm	80	1.9030
Syntax : SQR (X)	4	2	Syntax : LOG (X)	10	2.3025
Example.	9	3	Example.	25	1.3979

SIN() FUNCTION:

Purpose: To find the trigonometric ratio called sine of angle X expressed in radian.

Syntax : SIN (X) When X is in radian

Example. PRINT SIN(2) PRINT $(\pi^* 30/180)$

0.909297 0.5

COS() FUNCTION:

Purpose: To find the trigonometric ratio called cosine of angle X expressed in radian.

Syntax : COS (X) When X is in radian COS (π * X/180) When X is in degree

Example. PRINT COS(1) PRINT $(\pi^* 60/180)$

0.540302 0.5

TAN() FUNCTION:

Purpose: To find the trigonometric ratio called tangent of angle X expressed in radian.

Syntax : TAN (X) When X is in radian TAN (π * X/180) When X is in degree

Example: PRINT TAN(4) PRINT $(\pi^* 45/180)$

1.157821

LEFT\$ Function:

Purpose: To select n left most characters of a given string.

Syntax: LEFT(A, n)

Example1. PRINT LEFT\$("PAKISTAN",3)

OUTPUT PAK

CHR\$ FUNCTION:

Purpose: To find out character corresponding to any ASCII code number n from 0 to 255.

Syntax: CHR\$(n)

Example. PRINT CHR\$(65) OUTPUT A

INKEY\$ FUNCTION:

Purpose: To respond to any key from keyboard without pressing the ENTER key.

Syntax: A\$ = INKEY\$

Example. 10 PRINT "Press 'S' to stop"

20 LET A\$ = INKEY\$

30 IF A\$ = "S" THEN END ELSE GOTO 10

SPACE\$ FUNCTION

Purpose: To leave n spaces. N can be any number from 0 to 255...

Syntax: SPACE\$(n)

Example. PRINT "PAKISTAN"; SPACE(10); "ZINDABAD"

OUTPUT: PAKISTAN ZINDABAD

Q11. Write a program to get full name of any person and return the number of characters in first name.

10 10 CLS

20 INPUT "ENTER YOUR FULL NAME"; N\$

30 FLN = LEN(N\$)

40 FOR K = 1 TO FLN

50 IF MID\$(N\$,K,1)<>(" ")THEN C=C+1 ELSE PRINT "1st Name Is ";C "Characters Long": END

60 NEXT

70 END

Q12 Write a program that print ASCII characters from 1 to 255.

10 Cls

20 For K = 1 To 255

30 Print Chr\$(K):

40 Next

50 End

Q13. Write a program that is used for the conversion of temperature from CELSIUS scale to Fahrenheit scale with the help of DEF FN function.

10 CLS

20 DEF FNS(C) = 9/5 * C + 32

30 INPUT "ENTER TEMPERATURE IN C";T

40 PRINT "TEMPERATURE IN F=";FNS(T)

50 END

Q14. Write a program to calculate and print following formula by using user-defined function. Combination = n! / k! (n-k)!

10 CLS: NF = 1: KF = 1: DF = 1

20 DEF FNX(N, K, L) = N / (K * L)

30 INPUT "ENTER VALUE FOR N";N

40 INPUT "ENTER VALUE FOR K";K

50 FOR C = 1 TO N

NF = NF * C

70 NEXT

80 FOR D = 1 TO K

90 KF = KF * D

100 NEXT

110 DNK = N - K

120 FOR E = 1 TO DNK

130 DF = DF * E

140 NEXT

150 PRINT "COMBINATION =";FNX(NF,KF,DF)

160 END

Q15. Write a program to implement a Telephone Directory using Sequential Access files. Your program should be capable of writing the Name, Telephone Number and Address of your friends to a sequential file.

To Create A New Data File And Insert Data In It

10 CLS	To Open Data File & Read Data From It.		
20 OPEN"DATAFILE" FOR OUTPUT AS #1	10 CLS		
30 INPUT "ENTER NUMBER OF RECORDS";REC	20 OPEN"DATAFILE" FOR INPUT AS #1		
40 WRITE #1, REC	30 INPUT #1,REC		
50 FOR K = 1 TO REC	40 FOR K = 1 TO REC		
60 INPUT "ENTER NAME";N\$	50 INPUT #1,N\$,TN\$,ADS\$		
70 INPUT" ENTER TEL NO. ";TN\$	60 PRINT "NAME: ";N\$		
80 INPUT "ENTER ADDRESS"; ADS\$	70 PRINT" TELEPHONE NO:. ";TN\$		
90 WRITE #1, N\$,TN\$,ADS\$	80 PRINT "ADRESS: ";S\$		
100NEXT K	90 NEXT K		
110 CLOSE #1	100 CLOSE #1		
120 END	110 END		

Chapter 5 General Questions Class: X Ch. 5 Pg. 4 SUB PROGRAMS AND FILE HANDLING

What is the purpose of system Defined Functions.

Ans: System defined functions make the program easier. Basically these programs have been written someone else and have been incorporated in the system. These are also called library function, standard functions or built-in functions.

What are most important BASIC library function?

Ans: The most important BASIC'S library functions are,

Numeric functions. ABS, SQR, INT, LOG, SIN, COS, TAN etc. String Functions. LEFT\$, RIGHT\$, MID\$,CHR\$,SPACE\$ etc.

What is a subroutine?

Ans: It is a small program, which is written once and can be used many times anywhere in a program. It returns the control back to the next executable statement just by RETURN statement. Subroutines are used to break up the program into modules. A subroutine can call another subroutine.

7. What is difference between GOTO and GOSUB/RETURN statement?

A GOTO statement transfers control to another point/line which never send control back to the following statement. In case of GOSUB statement the control is always returned back to the next statement following the GOSUB statement on the execution of RETURN statement.

8. What are files?

Ans: Files: There are two types of files data files & program files. Basically a file is a collection of instructions/data. Data files are useful for storing large amount of data that can be accessed more than once. Data can be accessed from these files by using file-handling technique & by word processors.

What do you understand by structured programming?

Ans: A structured program is written in modules or blocks. It allows only one entrance and only one exit from each module. It makes easy the logic of the program. These programs are much easier to correct.

2. What is subprogram?

Ans: A subprogram is the small program. It is written once and can be called anywhere in the program. There are two types of subprograms. (a) Function subprogram (b). Subroutines programs.

3. What is the purpose of system Defined Functions.

Ans: System defined functions make the program easier, these programs are written by the developers of the basic language. These are also called library function, standard functions or built-in functions.

4. What are most important BASIC library function?

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5. What would be the output of the following OUTPUT

PRINT SGN(22.74)	1
PRINT INT(-8.8)	-9
PRINT ABS(-17.53)	17.53
PRINT FIX(-17.53)	-17
PRINT SQR(25)	5
PRINT $SIN(\pi)$	0

6. Use LEFT\$ and SPACE\$ function to write a program to print

FO	OT FOOTBALL
	A number of times until S key is pressed to stop it.
10.	PRINT "PRESS 'S' TO STOP"
20	LET A\$ = "FOOTBALL"
30	C\$ = INKEY\$
40	F C\$ = "S" THEN END
50	RINT LEFT\$(A\$,4);SPACE\$(10);A\$
60	GOTO 30

Find the error in the following programs. Class:X Ch.5 Pg. 5 10 GOSUB 150 20 GOSUB 200 GOSUB 170 (CORREDCTED) 30 **END** 150 PRINT "BOOK" 160 RETURN PRINT "SUNDAY" 170 180 **RETURN** 11. What is the purpose of GOSUB/RETURN statement. GOSUB/RETURN statements are used to develop a subroutine 10 **GOSUB 150** 20 **GOSUB 170** 30 **END** 150 PRINT "BOOK" 160 **RETURN** 170 PRINT "SUNDAY" 180 **RETURN** What is difference between GOTO and GOSUB/RETURN statement? A GOTO statement transfers control to another point without keeping track of the next sequentially executable statement and therefore, in general controls never transfers back to the following statement. In case of GOSUB statement the control is always returned back to the next statement following the GOSUB statement on the execution of RETURN statement. Write a main routine that uses subroutines 200 and 400 to PRINT a block letter E.. 10 CLS 20 **GOSUB 200** 30 GOSUB 400 40 **GOSUB 200** 50 **GOSUB 400** 60 GOSUB 200 70 **END** 200 PRINT "E E E E E E E E E "

Q13. What is DEF FN statement?

RETURN

PRINT "E" PRINT "E"

PRINT "E"

RETURN

210

400

410 420

430

O11.

Q12.

PURPOSE: To define the function.

Syntax: DEF FNname(Argument)=Expression

Explanation: Here name is the legal variable name. If more than one variable is given as argument, it should be separated by comma. For example

10	CLS	10	CLS
20	DEF FNarea(R) = $(22/7 * R^2)$	20	DEF FNad(x,y)= $((a+b)/2)$
30	INPUT "Radious";R	30	INPUT "ENTER TWO NO.";a,b
40	PRINT FNarea(R)	40	PRINT FNad(a,b)
50	END	50	END

OBJECTIVE QUESTIONS.

Multiple Choice Questions

1.	A program is written in modules have one entry point and one exit point in each module					
	i) Structured ii) Unstructured iii) LOOP					
2.	In a program there are multiple entry and exit points to and from the modules is					
	i) Structured ii) Unstructured iii) LOOP					
3.	In Structured design each module has entry point					
	i) One ii) Two iii) Three					
4.	In Structured design each module has exit point					
	i) One ii) Two iii) Three					
5.	Usually a statement used in unstructured programming.					
	i) GOTO ii) RETURN iii) OPEN					
6.	The section of the program that carry out a specific task is					
	i) Subroutine ii) Debugging iii) Bug					
7.	Are used to compute and return a single value is					
	i) Variable ii) Flow chart iii) Function					
8.	A function always returns a value.					
	i) Double ii) Single iii) Constant					
9.	The types of function are					
	i) One ii) Two iii) Three					
10.	Built in functions are also called					
	i) String ii) Library iii) Screen					
11.	Library functions related to numbers are					
	i) Alphabets ii) Numeric iii) String					
12.	Library functions related to string are					
	i) Alphabets ii) Numeric iii) String					
13.	A function which return absolute value is					
	i) FIX ii) ABS iii) INT					
14.	A function which return natural logarithm of a number is					
	i) FIX ii) SIN iii) LOG					
15.	A function which return cosine of an angle is					
	i) FIX ii) COS iii) TAN					
16.	A function which return sine of an angle is					
	i) SIN ii) COS iii) TAN					
<i>17</i> .	A function which return tangent of an angle is					
	i) SIN ii) COS iii) TAN					
18.	A function which return left most characters of a string is					
	i) RIGHT\$ ii) LEFT\$ iii) MID\$					
19.	A function which return right most characters of a string is					
	i) RIGHT\$ ii) LEFT\$ iii) MID\$					
20.	A function which return characters form the middle a string is					
	i) RIGHT\$ ii) LEFT\$ iii) MID\$					
21.	A function respond to any key without pressing the ENTER key is					
	i) INKEY\$ ii) OUTKEY\$ iii) None					
22.	Function developed by the user is known as					
	i) System defined ii) Library iii) User defined					

23. GOSUB statement always used with **RETURN** iii) WEND i) ii) GOTO A statement used to open a file in file handling is 24. **OUTPUT** ii) CLOSE iii) OPEN i) 25. A statement used to close a file in file handling is **OUTPUT** iii) OPEN ii) **CLOSE** A statement used to print values of a file in file handling is 26. i) WRITE ii) **CLOSE** iii) OPEN 27. A statement used to define a function is **DEF FN** ii) WRITE iii) INPUT i) 28. A function is used to leave blanks spaces SOR SPACE\$ iii) LEFT\$ ii)

FILL IN THE BLANKS

- 1. A Structured program is written in modules have one entry point and one exit point in each module.
- 2. In a **unstructured** program is written in modules have multiple entry and exit points from each module.
- 3. A Structured design each module has only one entry point.
- 4. A Structured design each module has only exit entry point.
- 5. GOTO statement is often in unstructured programming.
- 6. A module is section of a program that performs a specific task.
- 7. Functions are used to calculate and return a single value.
- 8. There are **two** types of functions.
- 9. System defined and user defined are types of function.
- 10. System defined functions are also known as Library functions.
- 11. There are **two** types of system defined functions.
- 12. Numeric functions are related to **numbers** only.
- 13. String functions are related to string only.
- 14. ABS returns absolute value of the given number.
- 15. **SQR** returns absolute value of the given number.
- 16. GOSUB and RETURN statements are used to develop the subroutine.
- 17. **DEF FN** statement is used to define the function.
- 18. **OPEN** statement is used to open a file in file handling.
- 19. CLOSE statement is used to close a file in file handling.
- 20. WRITE statement is used to print values in file handling.
- 21. A function returns only single value, a subroutine may returns many values.
- 22. A subroutine is a complete and independent program and is placed outside the main program.
- 23. A subroutine itself is a small program.
- 24. In GOSUB statement control is always returned back.
- 25. The GOSUB statement is used to invoke a subroutine.
- 26. User defined function may be numeric or string.
- 27. Subprogram can be called anywhere in the program.
- 28. The functions, which are written by the BASIC developer, are called system defined functions.
- 29. Two types of function subprograms system defined and user defined functions
- 30. System defined function are identified by three letters names.